

YARD DICE IDEAS

Yardzee

Rules

Get the highest roll you can by rolling 5 dice.

On your turn, roll all 5 dice. You can either score the total of your dice, or re-roll any or all of your dice. You may roll up to 3 times.

Scoring

Ones - Sixes: Add the total of that number dice

Three/Four of a Kind: Add the total of all dice in the roll

Full House: Score 25

Small Straight: Score 35

Large Straight: Score 45

YARDZEE!: Score 50

Chance: Add total of all dice

Add the total of all columns. The person with the highest score wins!

Yarkle

Rules

Unlike Yardzee, you'll need all 6 dice for the game of Yarkle. One at a time, each player will roll all their dice. They'll add up their score and decide if they want to keep rolling. You keep rolling your dice until you decide to "hold" and keep your score or you "Yarkle" by not scoring any points during a roll (which means you don't get ANY points for that round). If you Yarkle 3 times, you lose 1000 points. The first player to score a total of 10,000 or more points wins, provided that no other players with a remaining turn can exceed that score.

 = 1,000

 = 200


 = 300

 = 400

 = 500

 = 600

 = 50

 = 100

 = 1500

Three Pairs = 750

Two Triplets = 2,500

3 Farkles in a row = LOSE 1,000 POINTS